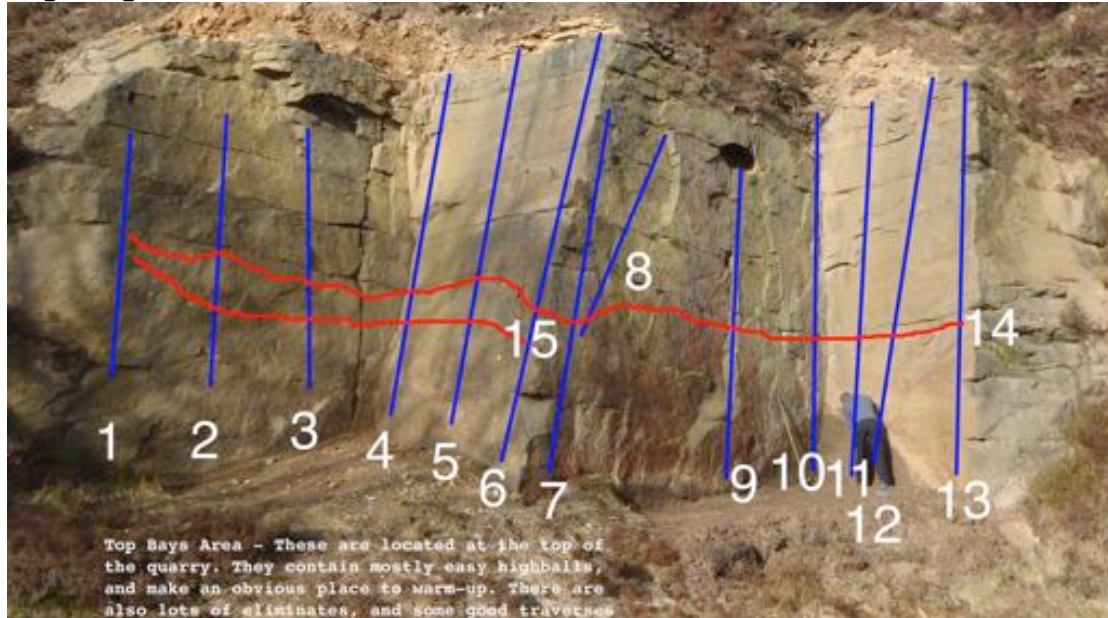


Deeply Vale Bouldering Guide

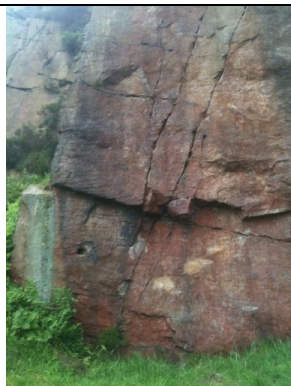
Top Bays Area



Top Bays Area - These are located at the top of the quarry. They contain mostly easy highballs, and make an obvious place to warm-up. There are also lots of eliminates, and some good traverses

1. Blunt. The arête starting on 2 spaced side-pulls (4)	2. Leggy Turd Wax. Wall (3)	3. Tiger Antonio. Wall without using crack (3)
4. The Gutter. Easy, usually dirty, corner (2) [a useful descent if care taken]	5. Central Line. Middle of wall, strictly from centre without holds to either side (5)	6. Festival Arete. Nice Arete on the left (4)
7. Kestrel Arete. Arete on right, joining previous problem at top (4+)	8. Archeological Treasures. Just right of arête, no use of arête, to top of scoop. Reverse and jump off (5)	9. The Pod. To the hole. Reverse and jump off (4+)
10. The Resurrection. Corner (5)	11. Jordan's Wall (6A)	12. Excavator Wall (6A+)
13. Farthing Arete (5+)	14. Digging for Deeply. Traverse, using anything, finishing up [1] (6A)	15. Low Traverse. The break is out (6B+)





Inflexion Wall Area



1. Inflexion Direct Start. Sit start the big side pull and up the twin cracks to a slot at 3m. (6B/6A+ from Standing)	4. Robin's problem. From just right of problem 1, trending diagonally up and right to finish matching the shelf. SDS also possible at a harder grade (Both are Projects)
2. Derivation. The left-hand version, using the arête and pocket, finishing at the same slot (5+)	
3. Inflexion Wall Traverse. The horizontal break and rockover round the arête. (6A)	

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Other Problems

 <p>MEIN KAMPF AREA</p>	
<p>Mein Mantle. SDS and mantle on to the small ledge (6A)</p>	<p>Little Hitler. SDS from the small roof and crimp up to jugs (6B)</p>
 <p>SCOOP AND TRAVERSE AREA</p>	 <p>LONELY ARETE AREA</p>
<ol style="list-style-type: none"> 1. Scoop and Traverse Start. Up the slab left of the scoop, using anything (4) 2. Scoop Direct. Up the scoop, and over the roof without going left (6A) 3. The blank wall to the right [no arête] is a project. 	<ol style="list-style-type: none"> 1. The Lonely Arete. (6A) 2. Lonely Brother. SDS right of arête and up crimps (6C)

NOTES

Deeply Vale is a gritstone quarry, just north of Bury (SD 823 149). The crag became neglected until members of the Mountaineering Club of Bury (AKA The MOB) began an extensive clean up of the crag in 2012. It became apparent that there was potential for good low-grade bouldering if the top bays were cleaned and the landings leveled off. Some harder offerings are scattered around the crag. Although many of the lines have been climbed in the past, the nature and extent of the clean up meant that many new lines were opened up, and older ones significantly altered. Most of the development documented here was down to Derek Kenyon, Jordan Taylor, and Graham Stevens between 2012-13, with some further additions from Robin Mueller in the summer of 2013.

Access: From the A56, 3km north of Bury, take the Walmersely Old Road to The Mason's Arms pub, then turn off right, go under the motorway bridge and follow the road past the golf-club then turn off and up the hill to a right-turn. At the end of this is a T-junction. Turn left and park 200m on beside a gate. **PLEASE DO NOT BLOCK ACCESS TO THE FIELD - FURTHER PARKING AVAILABLE BACK AT THE T-JUNCTION.** Go through the gate, over a stile, and contour round to the right until the crag comes into view after a couple of minutes.