

The SmartVET Project

Day 1 Monday

9.00 – 10.30 Welcome and Introductions

- Programme overview
- Purpose and methodology of delivering this model
- Distribute Learning Manual to participants
- Brief overview of SmartVET Community of Practice

10.30 – 12.00 Hands-on Activities

Introduction to Beginners' Tools

IWB:

- Pictionary
- Giant Word Search

Software:

- Dream House
- Stick Man

12.00 – 13.00 Advanced IWB Tools

Hands-on Activities

- Camera
- Tables

13.00 Lunch

14.00 Building Lesson Activities

Creating an interactive lesson activity using IWB Tools

15.30 Show and Tell

Champions demonstrate activities on the IWB

16.30 Review of Day 1

Collaboration and interaction throughout the day on SmartVET Community of Practice



Day 2 Tuesday

9.00 – 10.00 IWB and Software Hands-on Activity

Refresher Quiz (Pairs)

10.00 – 11.45 Building a Lesson

- Introduction to gallery of resources
- Create a lesson containing two or more teaching approaches (see the Learning Manual);
- Create slides with games and activities e.g. anagrams, dice, pairs, multiple choice and spinners

11.45 – 13.00 Show and Tell

Champions demonstrate lessons on the IWB

13.00 Lunch

14.00 Recorder Tool
Hands-on Activity

Champions create a subject specific video i.e. step by step guide to measuring an angle

14.45 Champions create a YouTube Channel and upload videos

Champions create support videos for teacher bootcamps/training sessions

16.00 Show and Tell

Champions demonstrate video clips on the IWB

16.30 Review of Day 2

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Day 3 Wednesday

- 9.00 – 11.00 Mini Workshops 'Exploring Resources'
1. Introduction to Smart Exchange and Promethean Planet (or equivalent)
 2. Socratives
 3. Mentimeter or Poll Everywhere
 4. Tryptico
- 11.00 Create a lesson activity that incorporates one or more of the web based tools demonstrated in session 1
- 12.30 – 13.00 Show and Tell
- Champions demonstrate lessons on the IWB
- 13.00 Lunch
- 14.00 Blog or VLE Creation
- Champions create a sharing space for their teachers i.e. Google Drive/Edmodo/Weebly/Wiki or edit existing SharePoint or Moodle site
 - Plan site
 - Upload resources and useful links
- 16.00 Show and Tell
- Champions demonstrate blogs/learning spaces
- 16.30 Review of Day 3

Collaboration and interaction throughout the day on SmartVET Community of Practice

Day 4 Thursday

- 9.00 – 10.30 IWB Troubleshooting
Hands-on IWB and Software Task
Q & A Session
- 11.00 Mind Mapping on the IWB
Hands-on Activity
- 12.30 – 13.00 Show and Tell

Champions demonstrate mind maps on the IWB
- 13.00 Lunch
- 14.00 Resource Creation
Champions create a bootcamp activity to introduce IWB beginners' tools
Sessions should be hands-on and interactive
Time limit: 20 mins
(To be presented to teachers on Friday am)
- 16.30 Review of Day 4

Collaboration and interaction throughout the day on SmartVET Community of Practice

Day 5 Friday

- 9.00 Mini-Bootcamps
Champions present bootcamp materials to teachers
- 13.00 Lunch
- 14.00 SmartVET CPD resources (<http://www.smartvetproject.eu>)
Accessing resources and materials
- 15.00 Sharing Strategies for IWB-related continuing professional development
- 15.30 Course wrap-up and evaluation
- 16.00 Finish

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