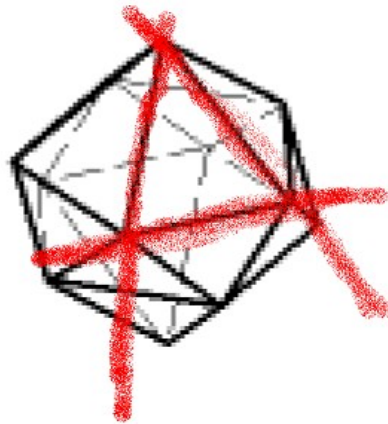


ROLPUNK

LOUD FAST RULES

a manifesto

Rolpunk (one L, no E) is about pure, stripped down, no bullshit tabletop gaming. It's about taking your game back to its bare bones roots: play a character, chuck some dice, end of fucking sentence. It's about not letting other people tell you how to play your games. It's not about telling other people how to play their games, either; don't be a fucking fascist. Don't drink the fucking Kool-Aid either, man, not other peoples' and especially not your own. It's about having fun, because if you're not having fun you've discovered the only way possible to fuck this up. It's about embracing the do-it-yourself ethic of the hobby and sharing your stuff, even if it's just with your own game group. But it's not about rejecting stuff, dismissing stuff out of hand because of whatever pretentious fucking filters other fucking people have set up to dictate what's cool and what's not cool. Fuck them in the ear with a rusty fucking chainsaw, pretentious fucks. Reject attitudes, not games. It's about accepting the potential of everything, salvaging what works for you and ignoring the rest of the bullshit. It's about shaping your own identity as a gamer, about letting your group and your campaign and the rules at your table take their own form based on your own creative needs. Don't be a fucking game sheep.



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