



The Museum of Impossible Things

A virtual museum in constant change, always gathering lists of Impossible Things and making them real - because sometimes we need to take our mind off things to be able to come up with solutions to our problems.

Summary:

To imagine Impossible Things is fun to do, and takes human ingenuity and problem-solving skills to a completely new plane. Everything was impossible once, and it's only thanks to those dreamers who decided to make it true, that we are here today.

How-to:

Solution Plan Summary

To create a Museum of Impossible Things which can be explored for the most recent debunked Impossible Things. You can also add your Impossible thoughts and suggest how other people's Impossibilities might be realized!

Short-term Summary

A website would be put online with a list of Impossible Things people have suggested. On entering the Museum, solutions offered by other visitors are showcased in whichever format they might be available - a drawing, a movie, a piece of text.

Phase I: Starting from scratch

All it needs is a website, and a few examples to get started!

Phase II: Consolidation

The Plan is a success when the Website is online, showcasing a few Impossible Things. It can be done in 12 hours and a bunch of creative people!

Phase III: Maintenance

1. An online form to receive new 'Impossible things'
2. An online form to receive solutions to the Impossible Things

Phase IV: Expansion

Real Impossible Things exhibitions can be held in Art Galleries and Museums around the world. Workshops and creative brainstorms can be held, and books which teach how to think the Impossible and then make it real.

Supervising bodies:

A wide variety of creative people from different disciplines. They can even be rotating, as long as they have an open mind and a sense of humour. The Whistleblowers: Another bunch of creative people who visit the Museum regularly and have drinks with the first lot of Creative types supervising the Museum.

Compatibility with other SUPERSTRUCTS:

Quantum Connections, The Parallax, The Hope Foundation

Annex:

Website:<http://www.museumofimpossiblethings.nl>

The Museum page at Superstruct:<http://www.superstructgame.org/SuperstructView/491>

Credits:

The Museum of Impossible Things Superstruct (Marco Antonio)

Insp-FAN-Hap badge